



Learning Overview/Curriculum MAP Key Stage 2: Years 3,4,5,6 Theme: 'Invaders and Settlers'

### **HISTORY**

- Why did people move? (immigration)
- Who were the anglosaxons?
- How were artefacts used?

#### **GEOGRAPHY**

- Where did the Anglo-Saxons come from?
- Places names (where anglosaxons lived)
- How has the land in England changed? (mainly forest)

# <u>RE</u>

- Creation story (3/4)
- Creation vs. Science (5/6)
- Jewish festivals
- Hindu god (3/4)
- Hindu good values (5/6)

# **LITERACY**

- Riddle poetry
- Beowulf story
- Writing for a purpose letter about current affairs issue
- Information text

# **LANGUAGE**

- Scientific vocabulary
- Debate about a current affair (5/6)
- Construct simple sentences -French

#### **SMSC**

- Immigration
- Moving due to climate (global warming)

#### CREATIVE AND CRITICAL THINKING

 Compare and contrast immigration in the past with present day immigration

#### PERSONAL DEVELOPMENT

- Reflection
- Curiosity

#### DIGITAL DIMENSION

- Light dome
- Watch documentary;
  Earth from space (bbc)

### **CREATIVE OUTPUTS**

- Anglo-Saxon house (Balsa wood)
- Lunar cycle booklet
- Textured planet artwork
- Untuned instrument

- PHYSICAL EDUCATION
- Trampolining
- Hockey
- Gymnastics/dance
- Netball
- Swimming

#### **MATHS**

- Number and place value
- Addition and subtraction
- Multiplication and division
- Statistics
- Measurement
- Geometry (properties of shape)
- Fractions (including decimals Y4)
- Geometry (position and direction Y4/5/6)
- Fractions (including decimals and percentages Y5/6)
- Ratio and proportion (Y6)
- Algebra (Y6)

#### SCIENCE – Earth, moon and stars/Light

- describe the movement of the Earth, and other planets
- describe the movement of the Moon
- use the idea of the Earth's rotation to explain day and night
- recognise that light appears to travel in straight lines
- explain that objects are seen because they give out or reflect light into the eye
- explain how we see things
- learn how show shadows are created

# **COMPUTING**

- Keyboard skills, touch typing
- Coding and debugging.
- Powerpoint and word processing

# **DESIGN AND TECHNOLOGY**

- Anglo-Saxon shield (Home Learning)
- Anglo-Saxon house (Balsa wood)
- Untuned instrument (Anglo-Saxon)

# **MUSIC**

- Dynamics and tempo
- Mars Holst
- Gladiator soundtrack
- Bohemian Rhapsody
- Beat and rhythm linked to movement

# **ART AND DESIGN**

- Lunar cycle booklet using chalk
- Use different medium to create textured planet artwork